* First, I created a struct called node the has a pointer of type node, a value, and occurrences.
* Then I created a linked list class and created in it a head pointer to point to the first value.
* A number of element counter to count the elements.
* A couple of node pointers like temp
* Then I created the function called add to add an element to the end of the list and a remove to remove the nth element.
* After the add or remove function were done, I created the sum function and the print function which were pretty simple.
* Then I started working on the vectors
* In the main I created a vector list of n element that the user filled, and I created two functions.
* One called insert after that inserts a specific element after the other element that it finds and if it does not find the element it does not insert the other element.
* The last task was to read from the vector and turn the vector into a linked list with each element only once and the number of occurrences in each.
* To do so I created a find function that searches a linked list to see if it has the number or not, if it does it increments the occurrences and if it doesn’t it returns false. Through an if statement we add the element to the end of the linked list.